

Matrix geometric approach for random walks in the quadrant

[arxiv link](#)

Stella Kapodistria

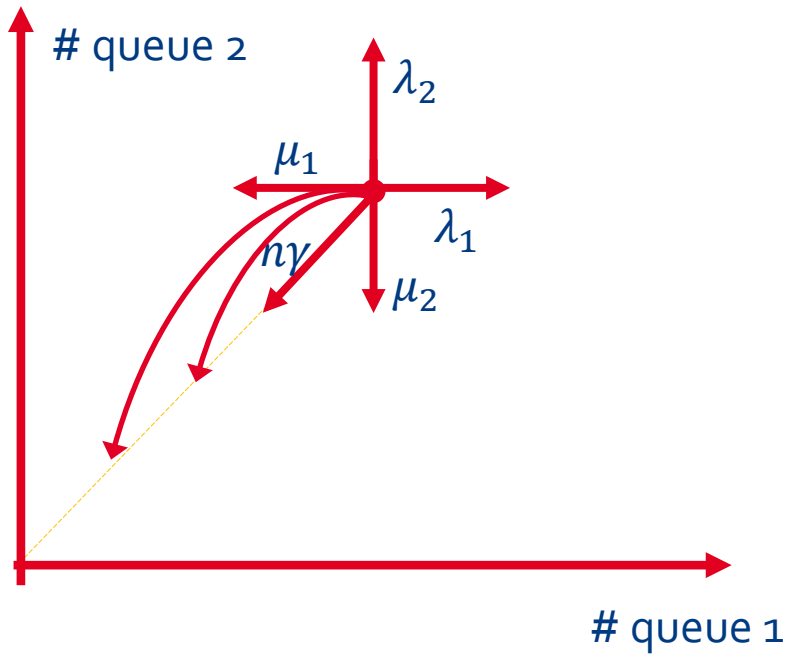
Joint work with
Zbigniew Palmowski

MAM9, June 30, 2016

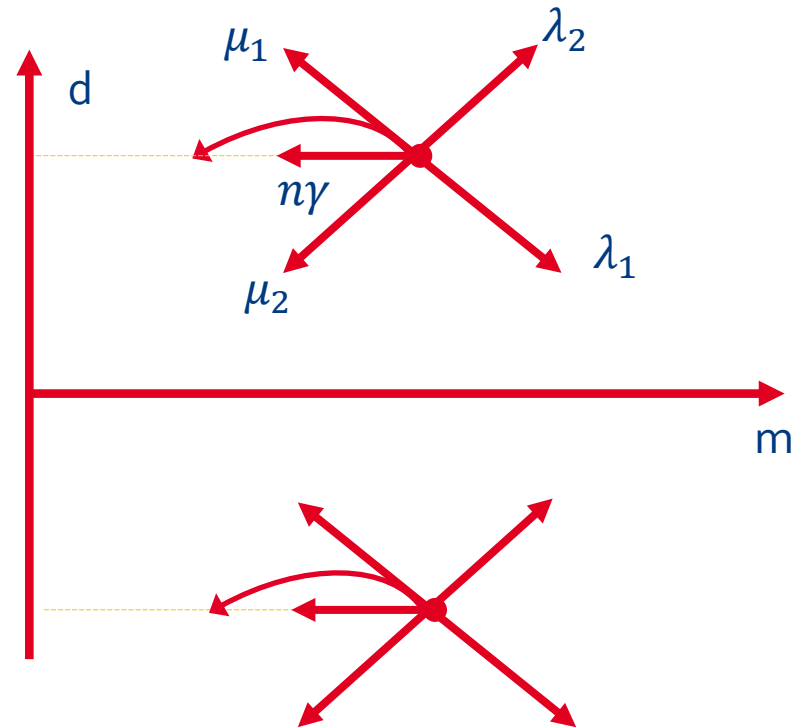


Motivation

Performance analysis of two coupled $M / M / 1$ queues (in parallel), where the coupling occurs due to simultaneous abandonments.



We transform the state space description
 $m = \min\{q_1, q_2\}$ and $d = q_1 - q_2$



So we have a level dependent QBD with infinite phases....

Background

Exact analysis techniques for random walks

- Boundary value method approach

[1] Cohen, J.W. and Boxma, O.J. (1983). Boundary Value Problems in Queueing System Analysis.

[2] Fayolle, G., Iasnogorodski, R. and Malyshev, V. (1999). Random Walks in the Quarter Plane.

- Matrix geometric approach

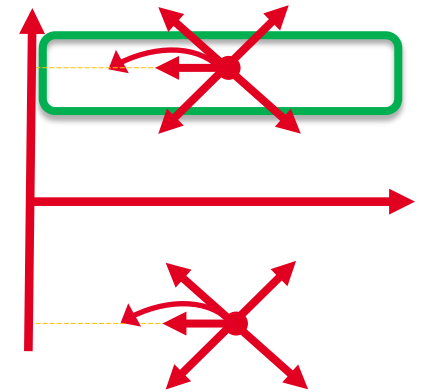
$$A_1 + RA_0 + R^2A_{-1} = 0$$

- Compensation approach

[3] Adan, I.J.B.F. (1991). A Compensation Approach for Queueing Problems.

- Successive lumping

[4] Smit, L.C. (2016) Steady State Analysis of Large-Scale Systems.

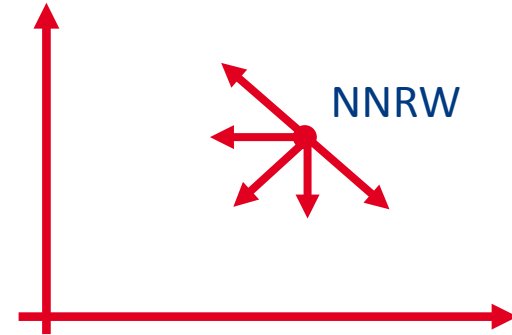


All above techniques have been developed separately and although there exists a set of models for which all aforementioned techniques are appropriate there have never been connected!

Main results

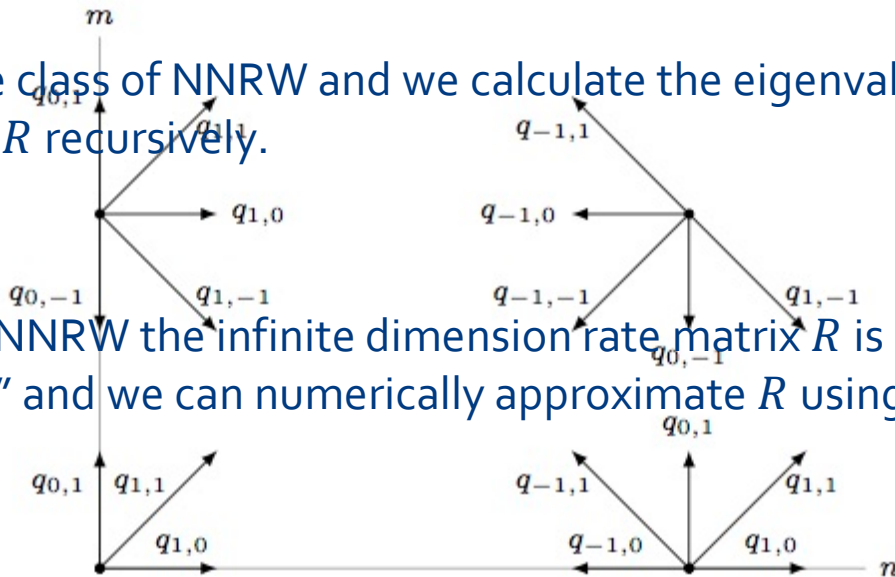
We consider the class of nearest neighbour random walks (NNRW) and we connect

- Boundary value method approach
- Matrix geometric approach
- Compensation approach



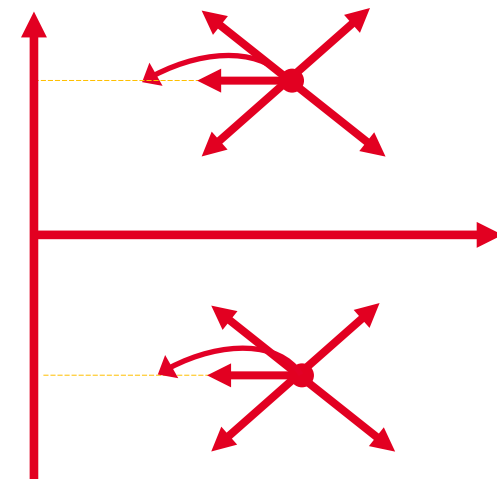
Theorem 1

We consider the class of NNRW and we calculate the eigenvalues and eigenvectors of R recursively.



Theorem 2

For the class of NNRW the infinite dimension rate matrix R is “diagonalizable” and we can numerically approximate R using truncation.



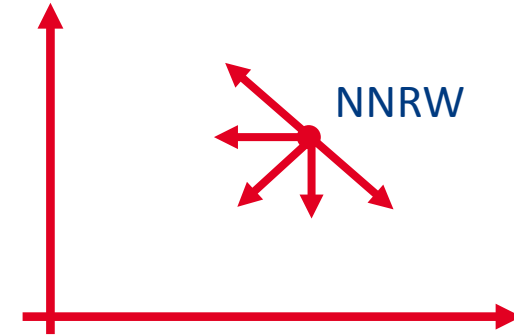
Theorem 3

We obtain the eigenvalues of the rate matrix for the original model.

Nearest neighbour random walk

We consider the class of nearest neighbour random walks (NNRW):

- 1st quadrant
- Homogeneous nearest neighbour
- No transitions to N, NE and E



Then,

$$\pi(n, m) \sim c\alpha^n\beta^m \text{ as } n, m \rightarrow \infty$$

More concretely,

$$\pi(n, m) = \sum_i c_i \alpha_i^n \beta_i^m, n, m > 0$$

The limitations above are sufficient

[3] Adan, I.J.B.F. (1991). A Compensation Approach for Queueing Problems.

and necessary

[5] Chen, Y. (2015). Random Walks in the Quarter-Plane: invariant Measures and Performance Bounds.

Boundary value method approach

First, introduce

$$\Pi(x, y) = \sum_{n=0}^{\infty} \sum_{m=0}^{\infty} \pi(n, m) x^n y^m$$

then

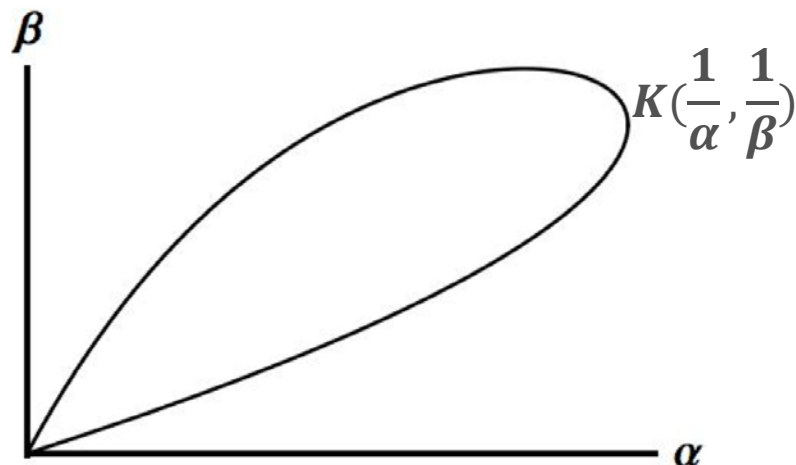
$$K(x, y)\Pi(x, y) = A(x, y)\Pi(x, 0) + B(x, y)\Pi(0, y) + C(x, y)\Pi(0, 0)$$

where $K(x, y)$, $A(x, y)$, $B(x, y)$, $C(x, y)$ are known quadratic functions.

Choose $y = f(x)$, e.g. $y = \bar{x}$, and set $K(x, f(x)) = 0$

$$0 = A(x, f(x))\Pi(x, 0) + B(x, f(x))\Pi(0, f(x)) + C(x, f(x))\Pi(0, 0)$$

The above equation can be solved as a Riemann (Hilbert) boundary value problem



Compensation approach

Aims at solving directly the balance equations of a random walk in the quadrant using a series (infinite or finite) of product-form solutions

Key idea:

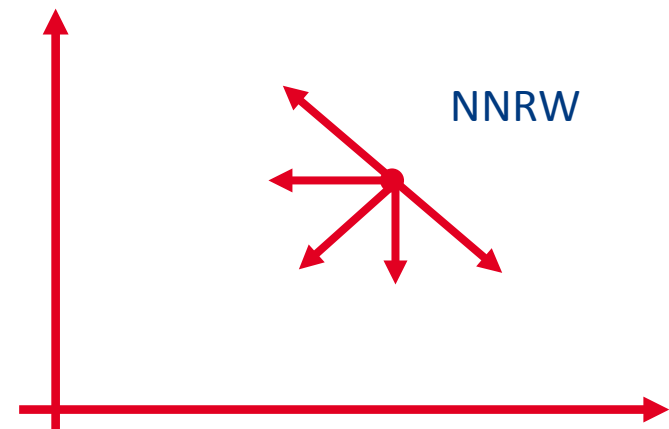
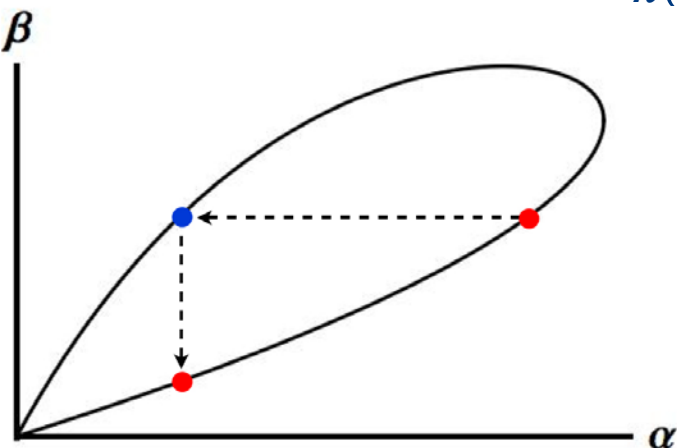
- Guess a product-form solution

$$\alpha^n \beta^m$$

- Check if it satisfies the boundaries
- If not start compensating by adding new product-form terms

Solution

$$\pi(n, m) = \sum_i c_i \alpha_i^n \beta_i^m, n, m > 0$$



Matrix geometric approach

We know that

$$\boldsymbol{\pi}_n = \boldsymbol{\pi}_{n-1} \mathbf{R}$$

where $\boldsymbol{\pi}_n = (\pi(n, 0) \ \pi(n, 1) \ \dots)$ and $\pi(n, m) = \sum_i c_i \alpha_i^n \beta_i^m$, $n, m > 0$.

Then,

$$\Pi(x, y) = \boldsymbol{\pi}_0 \mathbf{y}' + \boldsymbol{\pi}_1 (x^{-1} \mathbf{I} - \mathbf{R})^{-1} \mathbf{y}'$$

where $\mathbf{y}' = (1 \ y \ y^2 \ \dots)$.

Substituting in the functional equation reveals

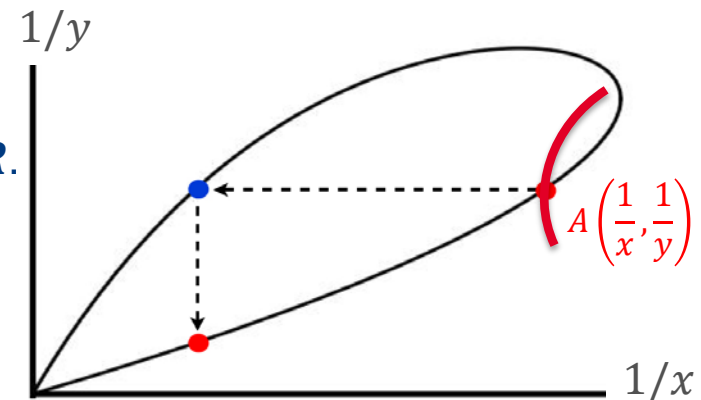
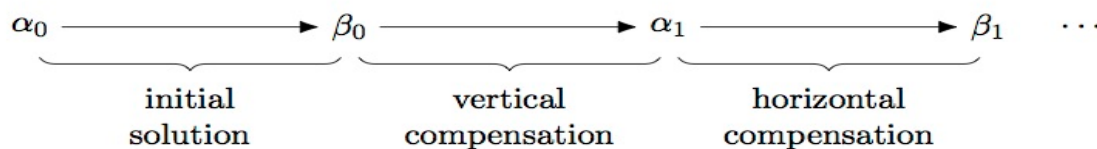
$$K(x, y) \Pi(x, y) = A(x, y) \Pi(x, 0) + B(x, y) \Pi(0, y) + C(x, y) \Pi(0, 0) \Rightarrow$$

$$\begin{aligned} & \boldsymbol{\pi}_1 (x^{-1} \mathbf{I} - \mathbf{R})^{-1} [K(x, y) \mathbf{y} + A(x, y) \mathbf{e}] \\ & = -\boldsymbol{\pi}_0 [(K(x, y) + B(x, y)) \mathbf{y}' + (A(x, y) + C(x, y)) \mathbf{e}'] \end{aligned}$$

So $x^{-1} = \alpha$ is an eigenvalue of matrix \mathbf{R} .

How do we calculate them?

The terms $y^{-1} = \beta$ are associated with the eigenvalues of \mathbf{R} .



Matrix geometric approach

Theorem 1

The terms $\{\alpha_i\}$ constitute the different eigenvalues of the matrix \mathbf{R} . For eigenvalue α_i the corresponding eigenvector of the matrix \mathbf{R} is \mathbf{h}_i with $h_{i,m} = c_i(\beta_{i-1}^m + f_i\beta_i^m)$.

Theorem 2

Spectral decomposition

$$\mathbf{R} = \mathbf{H}^{-1}\mathbf{D}\mathbf{H}$$

Truncated spectral decomposition

$$\mathbf{R}_N = \mathbf{H}_N^{-1}\mathbf{D}_N\mathbf{H}_N$$

Remark

The latter is equivalent to truncating

$$\pi(n, m) = \sum_{i=0}^N c_i \alpha_i^n \beta_i^m, n, m > 0$$

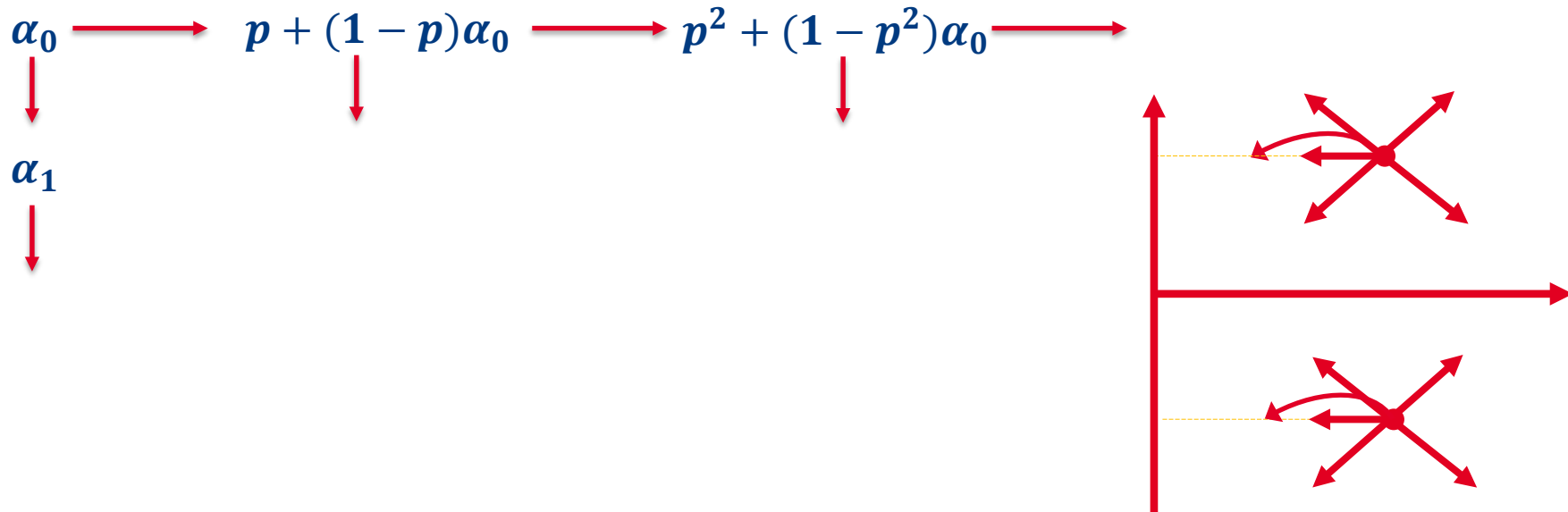
Main results

Theorem 3

We obtain the eigenvalues of the rate matrix for the original model.

$$K(x, y)\Pi(x, y) = A(x, y)\Pi(x, 0) + B(x, y)\Pi(0, y) + C(x, y)\Pi(0, 0) + D(x, y)\Pi(p + (1 - p)x, y)$$

By using a similar argument as previously we obtain



Conclusions

- Calculation of eigenvalues and eigenvectors of rate matrix for NNRW
- Efficient numerical calculation of rate matrix using truncation
- Our results show promise for “non-structured” rate matrix of random walks in the quadrant

Extensions

- Probabilistic interpretation of the product-form terms
- Use the results for approximation, i.e. approximate the invariant measure by a series (finite or infinite) of product forms.

[6] Y. Chen, R.J. Boucherie, and J. Goseling, (2016). Invariant measures and error bounds for random walks in the quarter-plane based on sums of geometric terms, arXiv:1502.07218.