4. Algebra over GF(q); Reed-Solomon and cyclic linear codes

Coding Technology

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Axioms of GF(q)

GF(q) is the Galois field (or finite field) with q elements.

Field axioms

 $\begin{array}{ll} \text{Addition "+"} & \text{Multiplication} \\ \alpha, \beta \in GF(q) \rightarrow \alpha + \beta \in GF(q) & \alpha, \beta \in GF(q) \\ \alpha + \beta = \beta + \alpha & \alpha * \beta = \beta * \alpha \\ (\alpha + \beta) + \gamma = \alpha + (\beta + \gamma) & (\alpha * \beta) * \gamma = \beta \\ \exists 0 : \forall \alpha \in GF(q) : \alpha + 0 = \alpha & \exists 1 : \forall \alpha \in GF \\ \forall \alpha \in GF(q) \exists \beta : \alpha + \beta = 0; & \forall \alpha \in GF(q) \\ \beta = \alpha_a^{-1} = -\alpha & \beta = \alpha_m^{-1} = \beta \\ \end{array}$

Multiplication "*"

$$\alpha, \beta \in GF(q) \rightarrow \alpha * \beta \in GF(q)$$

 $\alpha * \beta = \beta * \alpha$
 $(\alpha * \beta) * \gamma = \alpha * (\beta * \gamma)$
 $\exists 1 : \forall \alpha \in GF(q) : \alpha * 1 = \alpha$
 $\forall \alpha \in GF(q) \setminus \{0\} : \exists \beta : \alpha * \beta = 1;$
 $\beta = \alpha_m^{-1} = \alpha^{-1}$

$$\alpha * (\beta + \gamma) = \alpha * \beta + \alpha * \gamma$$

Liberty to define "+" and "*" as long as they satisfy the above axioms.

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Examples of GF(q)

q can be either a prime or p^m (with p prime and $m \ge 2$).

We focus on the q prime case first. When q is a prime, GF(q) has the mod q arithmetics:

$$GF(q) = \{0, 1, \ldots, q-1\},$$

and

$$\begin{aligned} \alpha + \beta &= \alpha + \beta \mod q, \\ \alpha * \beta &= \alpha \cdot \beta \mod q. \end{aligned}$$

Examples in GF(7):

$$\begin{array}{lll} 6+5=4 \mod 7 & (6+5=11=4 \mod 7) \\ 6*5=2 \mod 7 & (6\cdot5=30=2 \mod 7) \\ -4=3 \mod 7 & (4+3=7=0 \mod 7) \\ 4^{-1}=2 \mod 7 & (4\cdot2=8=1 \mod 7) \end{array}$$

Power table

Basic property: $\forall \alpha \in GF(q) \setminus \{0\} : \alpha^{q-1} = 1.$

The order of α is the minimal *m* for which $\alpha^m = 1$. If m = q - 1, we call α a primitive element.

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element	powers	order	
α	$\alpha^1 \alpha^2 \alpha^3 \alpha^4 \alpha^5 \alpha^6$	m	
1	1	1	
2	2 4 1	3	
3	3 2 6 5 4 1	6	 primitive element
4	4 2 1	3	
5	5 4 6 2 3 1	6	 primitive element
6	6 1	2	

The powers of a primitive element give all nonzero elements in GF(q).

Polynomials over GF(q)

$$\begin{aligned} \alpha(x) &= \alpha_0 + \alpha_1 x + \alpha_2 x^2 + \dots + \alpha_m x^m; \ \alpha_0, \alpha_1, \alpha_2, \dots, \alpha_m \in GF(q) \\ \text{Roots } x_1, \dots, x_m: \ \alpha(x_i) &= 0, \ i = 1, \dots, m \\ \text{number of roots } &\leq \deg(\alpha(x)) = m \\ \text{If } \alpha(x) \text{ has } \deg(\alpha(x)) &= m \text{ roots } x_1, \dots, x_m, \text{ then} \end{aligned}$$

$$\alpha(x) = \alpha_m \prod_{i=1}^m (x - x_i).$$

Polynomial division: given $\alpha(x)$ and d(x) with $\deg(\alpha(x)) = m > \deg(d(x)) = k$,

$$\exists q(x), r(x) : \alpha(x) = q(x)d(x) + r(x); \quad \deg(r(x)) < k.$$

 $a(x), d(x) \rightarrow$ Euclidean division algorithm $\rightarrow q(x), r(x)$ m-k steps

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What is the additive inverse of 2 in GF(5)?



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$$-2 = 2_a^{-1} = 3.$$

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What is the additive inverse of 5 in GF(11)?



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$$-5 = 5_a^{-1} = 6.$$

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What is the multiplicative inverse of 7 in GF(11)?

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 $7 * 8 = 1 \mod 11$,

so the multiplicative inverse of 7 in GF(11) is

$$7^{-1} = 7_m^{-1} = 8.$$

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Solve the equation 6x + 5 = 2 in GF(7).

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$$6x + 5 = 2$$

$$6x = 2 - 5$$

$$6x = -3$$

$$6x = 4$$

$$x = 6^{-1} * 4$$

$$x = 6 * 4$$

$$x = 24$$

$$x = 3.$$

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Reed-Solomon codes

Let $\alpha_0, \alpha_1, \ldots, \alpha_{n-1}$ be distinct nonzero elements of GF(q), where n = q - 1.

Then the corresponding C(n, k) Reed-Solomon code over GF(q) is a linear code with generator matrix

$$G = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ \alpha_0 & \alpha_1 & \alpha_2 & \dots & \alpha_{n-1} \\ \vdots & & \ddots & \vdots \\ \alpha_0^{k-1} & \alpha_1^{k-1} & \alpha_2^{k-1} & \dots & \alpha_{n-1}^{k-1} \end{bmatrix}$$

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RS codes have the MDS property:

$$d_{\min}=n-k+1,$$

so the code can

• detect n - k errors, and

• correct
$$\left\lfloor \frac{n-k}{2} \right\rfloor$$
 errors.

Reed-Solomon codes

Special case: RS code generated by a primitive element α . If we choose $\alpha_i = \alpha^i$, then

$$G = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ \vdots & & \ddots & \vdots \\ 1 & \alpha^{k-1} & \alpha^{2(k-1)} & \dots & \alpha^{(n-1)(k-1)} \end{bmatrix},$$

and its parity check matrix is

$$H = \begin{bmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^2 & \alpha^4 & \dots & \alpha^{2(n-1)} \\ \vdots & & \ddots & \vdots \\ 1 & \alpha^{n-k} & \alpha^{2(n-k)} & \dots & \alpha^{(n-k)(n-1)} \end{bmatrix}$$

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Design an RS code over GF(7) that corrects every double error.

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Design an RS code over GF(7) that corrects every double error. Solution. First we want to compute the parameters (n, k). The error correcting capability is

$$t = \left\lfloor \frac{n-k}{2} \right\rfloor = 2 \qquad \rightarrow \qquad n-k = 4.$$

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$$t = \left\lfloor \frac{n-k}{2} \right\rfloor = 2 \qquad \rightarrow \qquad n-k = 4.$$

Next, n = q - 1 = 6, so

$$(n, k) = (6, 2).$$

Any C(6,2) RS code over GF(7) is suitable; for example, for the RS code generated by the primitive element 5, we have

and

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Using the previous code, determine the codewords assigned to the message vectors u = (4, 4), u = (3, 5) and u = (5, 1).

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$$(44) \cdot \left[\begin{array}{rrrr} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 5 & 4 & 6 & 2 & 3 \end{array} \right] = (136052)$$

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$$(35) \cdot \left[\begin{array}{rrrr} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 5 & 4 & 6 & 2 & 3 \end{array} \right] = (102564)$$

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$$(51) \cdot \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 5 & 4 & 6 & 2 & 3 \end{bmatrix} = (632401)$$

Give the generator matrix and parity check matrix of a RS code capable of correcting every single error over GF(5), using the primitive element 2.

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$$t = \left\lfloor \frac{n-k}{2} \right\rfloor = 1 \qquad \rightarrow \qquad n-k=2.$$

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Solution. For the error correcting capability, we have

$$t = \left\lfloor \frac{n-k}{2} \right\rfloor = 1 \qquad \rightarrow \qquad n-k=2.$$

Due to q = 5, we have n = q - 1 = 4, so (n, k) = (4, 2), and

$$G = \left[\begin{array}{rrrr} 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 3 \end{array} \right] \qquad H = \left[\begin{array}{rrrr} 1 & 2 & 4 & 3 \\ 1 & 4 & 1 & 4 \end{array} \right].$$

A C(10,4) RS code over GF(11) has generator matrix

- (a) How many errors can the code correct?
- (b) What is the primitive element used?
- (c) Calculate the parity check matrix H.

Solution.

(a) This is a RS code, so the code can correct $\left|\frac{n-k}{2}\right| = 3$ errors.

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Solution.

(a) This is a RS code, so the code can correct $\lfloor \frac{n-k}{2} \rfloor = 3$ errors. (b) The primitive element used is 6:

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Solution.

(a) This is a RS code, so the code can correct $\lfloor \frac{n-k}{2} \rfloor = 3$ errors. (b) The primitive element used is 6:

(c)

The parity check matrix of a RS code over GF(7) is

- (a) What is the type of the code (*n* and *k* parameters)?
- (a) How many errors can the code correct?
- (c) Determine the codeword assigned to the message vector which contains only 2's.

Solution.

(a) The parity check matrix H for a C(n, k) RS code has size $(n-k) \times n$. In this case, H is 4×6 , so (n, k) = (6, 2).
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Solution.

(a) The parity check matrix H for a C(n, k) RS code has size (n - k) × n. In this case, H is 4 × 6, so (n, k) = (6, 2).
(b) It is a RS code, so the error correcting capability is ⌊n-k/2 ⊨ 2.
(c) This code is generated by the primitive element 3, so

and

$$c = uG = (22) \cdot \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 3 & 2 & 6 & 4 & 5 \end{bmatrix} = (416035).$$

A C(6,3) RS code is generated by the largest primitive element belonging to the field.

- (a) Give the generator matrix G.
- (b) Give the parity check matrix H.
- (c) How many errors can be detected using this code? How many errors can be corrected?

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Solution.

(a) The value of q is not given directly, but from n = q - 1, we can deduce q = 7. The largest primitive element in GF(7) is 5, so

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(a) The value of q is not given directly, but from n = q - 1, we can deduce q = 7. The largest primitive element in GF(7) is 5, so

$$G = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 5 & 4 & 6 & 2 & 3 \\ 1 & 4 & 2 & 1 & 4 & 2 \end{bmatrix}$$
$$H = \begin{bmatrix} 1 & 5 & 4 & 6 & 2 & 3 \\ 1 & 4 & 2 & 1 & 4 & 2 \\ 1 & 6 & 1 & 6 & 1 & 6 \end{bmatrix}$$

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(b)

Solution.

(a) The value of q is not given directly, but from n = q - 1, we can deduce q = 7. The largest primitive element in GF(7) is 5, so

(b)

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(c) The code can

• detect n - k = 3 errors, and

• correct
$$\left\lfloor \frac{n-k}{2} \right\rfloor = 1$$
 error.

A code is cyclic if for any codeword

$$c = (c_0 c_1 c_2 \ldots c_{n-1}),$$

its cyclically shifted version

$$Sc = (c_{n-1} c_0 c_1 \ldots c_{n-2})$$

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is also a codeword. S is the cyclic shift operator.

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The Reed-Solomon code generated by a single primitive element α is a cyclic linear code.

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Example. The C(4,2) RS code over GF(5) that can correct 1 error has the following codewords:

A C(6,2) linear cyclic code over GF(7) can correct 2 errors. (6,0,3,5,4,1) is one of the codewords.

- (a) Is (5,4,1,6,0,3) a codeword?
- (b) Is (1,0,4,2,3,6) a codeword?
- (c) Is (1,0,4,3,5,2) a codeword?

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Solution.

(a) Yes, because it is the cyclic shifted version of the given codeword (shifted 3 times).

A C(6,2) linear cyclic code over GF(7) can correct 2 errors. (6,0,3,5,4,1) is one of the codewords.

- (a) Is (5,4,1,6,0,3) a codeword?
- (b) Is (1,0,4,2,3,6) a codeword?
- (c) Is (1,0,4,3,5,2) a codeword?

Solution.

- (a) Yes, because it is the cyclic shifted version of the given codeword (shifted 3 times).
- (b) Yes, because it is equal to the given codeword multiplied by 6.

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Solution.

- (a) Yes, because it is the cyclic shifted version of the given codeword (shifted 3 times).
- (b) Yes, because it is equal to the given codeword multiplied by 6.
- (c) No, because the code can correct 2 errors $\rightarrow d_{\min} \ge 5$, but the (b) and (c) vectors have Hamming-distance 3.

We can assign code polynomials to codewords:

$$c = (c_0 c_1 c_2 \dots c_{n-1}) \quad \rightarrow \quad c(x) = c_0 + c_1 x + \dots + c_{n-1} x^{n-1}$$

Then the code polynomial assigned to Sc is

$$c'(x) = [xc(x)] \mod (x^n - 1).$$

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For any linear cyclic C(n, k) code, there exists a code polynomial g(x) of degree n - k such that all code polynomials are of the form

$$c(x)=u(x)g(x).$$

g(x) is called the generator polynomial of C(n, k).

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 $g(x)|x^n - 1$ always holds, and any such g(x) is a suitable generator polynomial for a cyclic linear code.

We similarly assign polynomials to message vectors too:

$$u = (u_0 \ldots u_{k-1}) \quad \rightarrow \quad u(x) = u_0 + \cdots + u_{k-1} x^{k-1},$$

and also to error vectors e, received vectors v etc.

One (not the only!) way to make the $u(x) \rightarrow c(x)$ assignment is

$$c(x)=u(x)g(x).$$

Note that this is an assignment different from c = uG. It is not systematic either, but it can still be computed very efficiently using LFFSR and LFBSR architectures (coming soon).

We will stick to using c(x) = u(x)g(x).

Example. C(4,2) RS code over GF(5) with the c(x) = u(x)g(x) codeword assignment:

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Example. C(4,2) RS code over GF(5) with systematic codeword assignment:

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The parity check polynomial corresponding to g(x) is

$$h(x)=\frac{x^n-1}{g(x)}.$$

The syndrome polynomial assigned to a received code polynomial v(x) is

$$s(x) = v(x) \mod g(x) \iff s(x) = v(x) : g(x)$$

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A received polynomial v(x) is a codeword $\iff s(x) = 0$.

The parity check polynomial corresponding to g(x) is

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The syndrome polynomial assigned to a received code polynomial v(x) is

$$s(x) = v(x) \mod g(x) \iff s(x) = v(x) : g(x)$$

A received polynomial v(x) is a codeword $\iff s(x) = 0$.

The Reed-Solomon code generated by a single primitive element α has generator polynomial and parity check polynomial

$$g(x) = \prod_{i=1}^{n-k} (x - \alpha^i), \qquad h(x) = \prod_{i=n-k+1}^n (x - \alpha^i).$$

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Example. The C(4,2) RS code over GF(5) that can correct 1 error has generator polynomial

$$g(x) = (x - 2^1)(x - 2^2) = (x - 2)(x - 4).$$

Some examples of code polynomials:

$$(1243) \rightarrow 1 + 2x + 4x^{2} + 3x^{3} = (4+3x)(x-2)(x-4),$$

$$(0341) \rightarrow 3x + 4x^{2} + x^{3} = x(x-2)(x-4),$$

$$(4444) \rightarrow 4 + 4x + 4x^{2} + 4x^{3} = (3+4x)(x-2)(x-4).$$

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Give the generator polynomial and parity check polynomial of the cyclic C(6,2) RS code over GF(7) generated by the primitive element 3.

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Solution.

$$g(x) = \prod_{i=1}^{n-k} (x - \alpha^{i}) = (x - 3)(x - 3^{2})(x - 3^{3})(x - 3^{4}) =$$

(x - 3)(x - 2)(x - 6)(x - 4) = (x^{2} + 2x + 6)(x^{2} + 4x + 3) =
x⁴ + 6x³ + 3x² + 2x + 4.
$$h(x) = \prod_{i=n-k+1}^{n} (x - \alpha^{i}) = (x - 3^{5})(x - 3^{6}) =$$

(x - 5)(x - 1) = x² + x + 5.

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Using the previous code, calculate the codewords for the message vectors (11) and (02).

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Using the previous code, calculate the codewords for the message vectors (11) and (02).

Solution.

$$c_{1}(x) = u_{1}(x)g(x) = (1+x)(4+2x+3x^{2}+6x^{3}+x^{4}) = 4+6x+5x^{2}+2x^{3}+0\cdot x^{4}+x^{5} \rightarrow c_{1} = (465201) c_{2}(x) = u_{2}(x)g(x) = (0+2x)(4+2x+3x^{2}+6x^{3}+x^{4}) = 0+1\cdot x+4x^{2}+6x^{3}+5x^{4}+2x^{5} \rightarrow c_{2} = (014652)$$

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(We also note that $c_2 = S^2 c_1$.)

The Linear FeedForward Shift Register architecture for multiplication by $2 + 3x + x^2$:



Compute $(2 + 3x + x^2)(4 + x)$ over GF(5):

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Compute $(2 + 3x + x^2)(4 + x)$ over GF(5):



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Compute $(2 + 3x + x^2)(4 + x)$ over GF(5):



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Compute $(2 + 3x + x^2)(4 + x)$ over GF(5):



 $(3,4,2,1) \longrightarrow 3+4x+2x^2+x^3$

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The Linear Feedback Shift Register architecture for division by $3 + 2x + x^2$ over GF(5). Preparation: the coefficients are

$$a_0=3, \quad a_1=2, \quad a_2=1;$$

we put

$$1 - a_0 = 3, \quad -a_1 = 3, \quad -a_2 = 4$$

in the registers:



We want to compute $(4 + 4x + x^3) : (3 + 2x + x^2)$ over GF(5).

An LFBSR works in 2 steps. First, it derives a linear equation, starting from c_0 and completing an entire loop.



 $4 + 3c_0 = c_0$

We want to compute $(4 + 4x + x^3) : (3 + 2x + x^2)$ over GF(5).

Then that linear equation is solved and the solution is forwarded at the exit.

$$4 + 3c_0 = c_0 \rightarrow 4 = 3c_0 \rightarrow c_0 = 3^{-1} * 4 = 2 * 4 = 3.$$



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We want to compute $(4 + 4x + x^3) : (3 + 2x + x^2)$ over GF(5).

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Implementing the coding scheme

Depending on the parameters, the syndrome decoding table can be large, but syndrome decoding can be replaced by a fast algorithm called the Error Trapping Algorithm (ETA) that can compute the detected error in real time.



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