

Optimal Control of Service Rates in a MAP/M/1 Queue *

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Background

- Service rate control of queuing systems
 - M/M/1, tandem queue, cyclic queue, Jackson network, ...
- Poisson arrival → general arrival
 - Markovian arrival process (MAP)
 - approximate almost all arrival process at the cost of increasing model complexity
 - Coefficient of variation of MAP could be any positive #
- In this paper, we study service rate control of MAP/M/1 queue

Background

- Main difficulty
 - Increase the model complexity
 - State: (customer#, phase#)
 - Complicated Bellman equation
- Our idea
 - **MAM** (matrix analytic method)
 - Numerical algorithm to study QBD structure
 - **SBO** (sensitivity based optimization)
 - Difference formula provides a new perspective for optimization, utilize the problem structure
 - **MAM + SBO**: efficient way to compute **value function**; derive **optimality property**; algorithm
 - Promote: MAM community → optimization

Problem formulation

■ MAP/M/1

- MAP with m phases: D_0, D_1
- Equivalent arrival rate: $\lambda = \omega D_1 e$
- System state: $(N(t), J(t))$
- Service rate: $\mu_{n,j}$, state-dependent
- Cost function: $f(n, j) = \phi(n, j) + b \mu_{n,j}$
- long-run average cost: η

$$\boldsymbol{\mu}^* = \arg \min_{\substack{\mu_{n,j}^{\min} \leq \mu_{n,j} \leq \mu_{n,j}^{\max}}} \left\{ \lim_{T \rightarrow \infty} \frac{1}{T} E \left[\int_0^T f(N(t), J(t)) dt \right] \right\} \quad \text{for all } n, j$$

SBO

- Sensitivity-based optimization (SBO)
 - Much more beyond **perturbation analysis (PA)**
 - **Difference formula** to study Markov systems

- Key formulas

- Performance potential (relative value function)

$$g(n, j) = \lim_{T \rightarrow \infty} E \left\{ \int_{t=0}^T [f(N(t), J(t)) - \eta] dt \mid_{(N(0), J(0))=(n, j)} \right\}$$

- Difference formula (change to a new policy **B'**, **f'**)

$$\eta' - \eta = \pi' [(B' - B)g + (f' - f)]$$

Difference of
average cost

unknown, but
always positive

Choose proper B', f' to make
column vector negative

SBO

- With the QBD structure of B , we have

$$\eta' - \eta = \sum_{n=1}^{\infty} \sum_{j=1}^m (\mu'_{n,j} - \mu_{n,j}) \pi'(n, j) G(n, j)$$

$$G(n, j) := g(n-1, j) - g(n, j) + b$$

Physical explanation: the change of \mathbf{g} at two adjacent states, which indicates an event of customer departure

very simple rule for the optimization:

If $G(n, j) > 0$, we choose a smaller $\mu'_{n,j}$;
If $G(n, j) < 0$, we choose a larger $\mu'_{n,j}$;

How to compute G ?

Optimality property and theorems

Monotone property

Theorem 1. The average cost is monotone w.r.t the service rate $\mu_{n,j}$, for all $n = 1, 2, \dots$; $j = 1, 2, \dots, m$.

Bang-bang control

Theorem 2. The optimal service rate can be either minimum or maximum. More specifically,
if $G^*(n, j) \geq 0$, $\mu_{n,j}^* = \mu_{n,j}^{\min}$; if $G^*(n, j) < 0$, $\mu_{n,j}^* = \mu_{n,j}^{\max}$.

Optimality property and theorems

Quasi-threshold optimality

Theorem 3. Assume $\mu_{N+k,j}^{\min} = 0$ and other mild conditions, if $\mu_{N,i}^* = \mu_{N,i}^{\max}$, for some N and i , then we have $\mu_{N+k,j}^* = \mu_{N+k,j}^{\max}$, for any k and $j = 1, 2, \dots, m$.

Remark. Quasi-threshold type policy: there exists a threshold N such that, if $n > N$, then $\mu_{n,j}^* = \mu_{n,j}^{\max}$ for any j .

Strong quasi-threshold optimality

Corollary 1. if $\mu_{n,j}^{\min} = 0$ and $\mu_{n,j}^{\max}$ non-decreasing in n , then there exists a threshold N such that, if $n > N$, $\mu_{n,j}^* = \mu_{n,j}^{\max}$; if $n < N$, $\mu_{n,j}^* = 0$; if $n = N$, $\mu_{n,j}^*$ can be either 0 or $\mu_{n,j}^{\max}$ at different phase j .

Optimality property and theorems

Service rate control for M/M/1

Corollary 2. Since M/M/1 is a special case of MAP/M/1, all the previous results hold for M/M/1. That is, the monotonicity and the optimality of bang-bang control hold.

Threshold optimality for M/M/1

Theorem 4. If we consider the service rate control of M/M/1, then we have $\mu_n^* = \mu_n^{max}$ for $n > \theta$; $\mu_n^* = 0$ for $n \leq \theta$, where θ is the optimal threshold.

Computation and algorithms

- **G** is the key, how to compute it?
 - with **QBD** structure, use **MAM** to compute **G**
 - recursive, numerical algorithm

Algorithm 1. recursive numerical computation for \tilde{A}_∞

- Initialize \tilde{A}_∞ arbitrarily, e.g., set $\tilde{A}_\infty^{(0)} = \mathbf{0}$, $k = 0$, and $\epsilon > 0$.
- Repeat:
 - $$\tilde{A}_\infty^{(k+1)} = (\text{diag}(\boldsymbol{\mu}_\infty^{\max}) - \mathbf{D}_0)^{-1} \text{diag}(\boldsymbol{\mu}_\infty^{\max}) + (\text{diag}(\boldsymbol{\mu}_\infty^{\max}) - \mathbf{D}_0)^{-1} \mathbf{D}_1 (\tilde{A}_\infty^{(k)})^2;$$
 - $k \leftarrow k + 1;$
- Until the stopping criterion $\|\tilde{A}_\infty^{(k)} - \tilde{A}_\infty^{(k-1)}\| < \epsilon$ is satisfied.
- Output $\tilde{A}_\infty^{(k)}$ as the value of \tilde{A}_∞ .

\tilde{A}_∞ is used to further compute **G** iteratively

Optimization algorithms

Algorithm 2. iterative algorithm to find μ^* of MAP/M/1

- Initialize system parameters (m, D_0, D_1) , μ^{\max} , ϕ , b , and the initial policy μ' . Determine N , μ_{∞}^{\max} , and $d\phi_{\infty}$.
- Compute \tilde{A}_{∞} and A_{∞} by using Algorithm 1. Compute ξ_{∞} by using (55).
- Repeat:
 - Let $\mu \leftarrow \mu'$;
 - Compute $\{A_n, n = N, N-1, \dots, 1\}$ and $\{\xi(n), n = N, N-1, \dots, 1\}$ with (44);
 - Set $G(1) = \xi(1)$, compute $\{G_n, n = 2, 3, \dots, N\}$ by using (43);
 - Use (63) to generate a new policy μ' ;
- Until the stopping criterion $\mu = \mu'$ is satisfied.
- Output μ as the optimal policy μ^* .

- A policy iteration type algorithm
- MAM algorithm to compute G, difference of value functions
 - How to compute value function is key for MDP
 - Deep learning, use deep neural network to compute it

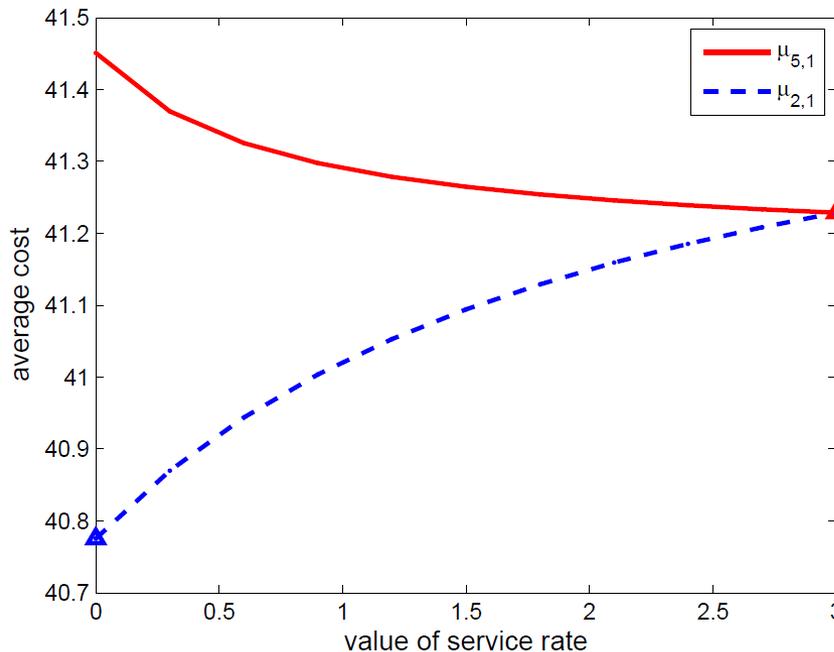
Numerical experiments

- Consider a MAP/M/1 with parameters

$$m = 2, \quad \mathbf{D}_0 = \begin{pmatrix} -2 & 0 \\ 1 & -3 \end{pmatrix}, \quad \mathbf{D}_1 = \begin{pmatrix} 1 & 1 \\ 2 & 0 \end{pmatrix};$$

$$\boldsymbol{\mu}^{\max} = \begin{pmatrix} 3 & 3 & 3 & 3 & 3 & 3 & 3 & \cdots \\ 3 & 3 & 3 & 3 & 3 & 3 & 3 & \cdots \end{pmatrix}; \quad \boldsymbol{\mu}^{\min} = \mathbf{0};$$

$$\phi(n, j) = \frac{10}{n+1} + 3\sqrt{n} + 10j, \quad \text{for } n \geq 0, \quad j = 1, 2.$$



Monotonicity is validated.

Numerical experiments

- Consider another example

$$m = 2, \mathbf{D}_0 = \begin{pmatrix} -0.1 & 0 \\ 0.2 & -3 \end{pmatrix}, \mathbf{D}_1 = \begin{pmatrix} 0.09 & 0.01 \\ 0 & 2.8 \end{pmatrix};$$

$$\boldsymbol{\mu}^{\max} = \begin{pmatrix} 3 & 5 & 4 & 4 & 2 & 3 & 3 & 4 & 2 & 2 & 2 & \dots \\ 8 & 3 & 2 & 5 & 2 & 2 & 5 & 5 & 7 & 7 & 7 & \dots \end{pmatrix};$$

$$\boldsymbol{\mu}^{\min} = \mathbf{0}; \phi(n, j) = \frac{15}{n+1} + 2\sqrt{n} + 30j, \text{ for } n \geq 0, j = 1, 2.$$

- Use MAM+SBO, Algorithm 1&2 to find

$$\boldsymbol{\mu}^* = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 3 & 3 & 4 & 2 & 2 & 2 & \dots \\ 0 & 0 & 0 & 0 & 2 & 2 & 5 & 5 & 7 & 7 & 7 & \dots \end{pmatrix}.$$

- Bang-bang control is validated
- Optimality of strong quasi-threshold type policy
 - $n > 5, \mu_{n,j}^* = \mu_{n,j}^{\max}$; $n < 5, \mu_{n,j}^* = 0$; $n = 5, \mu_{n,j}^*$ is either 0 or max

Conclusion

- Service rate control of MAP/M/1
- Optimality properties
 - Monotone, bang-bang, quasi-threshold
- MAM+SBO: optimization algorithm
 - MAM to recursively compute G
 - SBO to iteratively compute μ^*
- Computation of value function
 - Very important topic in MDP and AI
 - Deep learning, AlphaGo, reinforcement learning, ADP
 - SBO provides a powerful method to do optimization
 - MAM provides a promising way, recursive algo.,
 - recursive numerical approach is important
 - Google PageRank to compute $\pi : P^n \rightarrow \pi$

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Thank You!