An Effective Numerical Method to Compute the Moments of the Completion Time of Markov Reward Models

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Abstract
Analysis of Markov Reward Models (MRM) with preemptive resume (prs) policy results in a double transform expression, whose solution is based on the inverse transformations both in time and reward variable domain. We present a symbolic expression of moments of the completion time, from which a computationally effective recursive numerical method can be obtained.

Key words: Markov Reward Models, Preemptive Resume Policy, Completion Time.

1 Introduction

Stochastic Reward Models (SRM) are composed by a discrete state stochastic process (referred to as structure-state process) and an associated continuous variable (referred to as reward variable) whose evolution is controlled by the stochastic process. In the considered class of models the accumulated reward increases at a rate associated to the current state of the structure-state process. The rate associated to each structure-state is called the reward rate [3].

Let the structure-state process \( Z(t) \) \((t \geq 0)\) be a (right continuous) stochastic process defined over a discrete and finite state space \( \Omega \) of cardinality \( n \). Let \( f \) be a non-negative real-valued function defined as:

\[ f[Z(t)] = r_i \geq 0, \quad \text{if } Z(t) = i \]  \hspace{1cm} (1)

\( f[Z(t)] \) represents the instantaneous reward rate associated to state \( i \).

Definition 1. The accumulated reward \( B(t) \) is a random variable which represents the accumulation of reward in time:

\[ B(t) = \int_0^t f[Z(\tau)]d\tau = \int_0^t r_{Z(\tau)}d\tau. \]

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$B(t)$ is a stochastic process that depends on $Z(u)$ for $0 \leq u \leq t$. According to Definition 1 this paper restricts the attention to the class of models in which no state transition can entail to a loss of the accumulated reward. A SRM of this kind is called preemptive resume (prs) model. The distribution of the accumulated reward is defined as

$$B(t, w) = Pr\{B(t) \leq w\}.$$ 

The complementary question concerning the reward accumulation of SRMs is the time needed to complete a given (possibly random) work requirement (i.e., the time to accumulate the required amount of reward).

**Definition 2.** The completion time $C$ is the random variable representing the time to accumulate a reward requirement equal to a random variable $W$:

$$C = \min \{t \geq 0 : B(t) = W\}.$$ 

$C$ is the time instant at which the work accumulated by the system reaches the value $W$ for the first time. Assume, in general, that $W$ is a random variable with distribution $G(w)$ with support on $(0, \infty)$, and that $W$ is independent from $Z(t)$. The degenerate case, in which $W$ is deterministic and the distribution $G(w)$ becomes the unit step function $U(w - w_d)$, can be considered as well. For a given sample of $W = w$, the completion time $C(w)$ and its cumulative distribution function $C(t, w)$ are defined as:

$$C(w) = \min \{t \geq 0 : B(t) = w\} \quad ; \quad C(t, w) = Pr\{C(w) \leq t\}.$$ 

(2)

The completion time $C$ is characterized by the following distribution:

$$\dot{C}(t) = Pr\{C \leq t\} = \int_0^\infty C(t, w) dG(w).$$ 

(3)

The distribution of the completion time of a prs SRM is closely related to the distribution of the accumulated reward by means of the following relation:

$$B(t, w) = Pr\{B(t) \leq w\} = Pr\{C(w) \geq t\} = 1 - C(t, w).$$ 

(4)

For the purposes of the subsequent analysis below we define the following matrix functions $P(t, w) = \{P_{ij}(t, w)\}$ and $F(t, w) = \{F_{ij}(t, w)\}$ as:

$$P_{ij}(t, w) = Pr\{Z(t) = j, B(t) \leq w \mid Z(0) = i\} \quad ,$$

(5)

$$F_{ij}(t, w) = Pr\{Z(C(w)) = j, C(w) \leq t \mid Z(0) = i\} \quad ,$$

(6)

- where $P_{ij}(t, w)$ is the joint distribution of the accumulated reward and the structure state at time $t$ supposed that the initial state of the structure state process is $i$. 

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• \( F_{ij}(t, w) \) is the joint distribution of the completion time and the structure state at completion supposed that the initial state of the structure state process is \( i \).

From (5) and (6), it follows for any \( t \) and \( i \) that \( \sum_{j \in \Omega} [ P_{ij}(t, w) + F_{ij}(t, w) ] = 1 \).

By these definitions:

\[
B(t, w) = P(0) \mathbf{P}(t, w) \mathbf{h}^T \quad \text{and} \quad C(t, w) = P(0) \mathbf{F}(t, w) \mathbf{h}^T.
\]

where \( P(0) \) is the row vector of the initial probabilities, and \( \mathbf{h}^T \) is the column vector with all the entries equal to 1.

Given that \( G(w) \) is the cumulative distribution function of the random work requirement \( W \), and from equation (3) the distribution of the completion time can be written as

\[
\hat{C}(t) = \int_{w=0}^{\infty} \left[ \sum_{i \in \Omega} \sum_{j \in \Omega} P_i(0) F_{ij}(t, w) \right] dG(w) = \int_{w=0}^{\infty} P(0) \mathbf{F}(t, w) \mathbf{h}^T dG(w). \quad (7)
\]

## 2 Markov Reward Models

**Definition 3.** The subclass of SRMs in which the structure state process \( (Z(t)) \) is a Continuous Time Markov Chain (CTMC) is called Markov Reward Model (MRM).

The introduced matrix functions of a MRM can be described in double transform domain based on the infinitesimal generator \( \mathbf{A} \) of the structure state process and the reward rates. The infinitesimal generator \( \mathbf{A} \) is assumed to be irreducible, that is all states of the structure state process are transient. Detailed derivations presented in [5] results, where \( \sim \) denotes the Laplace-Stieltjes transform with respect to \( t(\rightarrow s) \), \( ^{\sim} \) denotes the Laplace transform with respect to \( w(\rightarrow v) \), \( \mathbf{I} \) is the identity matrix and \( \mathbf{R} \) is the diagonal matrix of the reward rates \( (r_i) \), and \( \delta_{ij} \) is the Kronecker delta:

\[
F_{ij}^{\sim}(s, v) = \delta_{ij} \frac{r_i}{s + vr_i - a_{ii}} + \sum_{k \in \Omega, k \neq i} \frac{a_{ik}}{s + vr_i - a_{ii}} F_{kj}^{\sim}(s, v), \quad (8)
\]

\[
P_{ij}^{\sim}(s, v) = \delta_{ij} \frac{s}{v(s + vr_i - a_{ii})} + \sum_{k \in \Omega, k \neq i} \frac{a_{ik}}{s + vr_i - a_{ii}} P_{kj}^{\sim}(s, v). \quad (9)
\]

The final expressions take the following matrix forms:

\[
\mathbf{F}^{\sim}(s, v) = (s \mathbf{I} + v \mathbf{R} - \mathbf{A})^{-1} \mathbf{R}, \quad (10)
\]

\[
\mathbf{P}^{\sim}(s, v) = \frac{s}{v} (s \mathbf{I} + v \mathbf{R} - \mathbf{A})^{-1}. \quad (11)
\]

The dimensions of \( \mathbf{I}, \mathbf{R}, \mathbf{A}, \mathbf{F} \) and \( \mathbf{P} \) are \( (n \times n) \).

Starting from equations (10-11), the evaluation of the reward measures of a MRM requires the following steps:
1. symbolic evaluation of the entries of the \( P^{\sim}(s, v) \) and \( F^{\sim}(s, v) \) matrices in the double transform domain according to (10) and (11), which requires a symbolic inversion of an \( n \times n \) size matrix;

2. symbolic inverse Laplace-Stieltjes transformation of \( P^{\sim}(s, v) \) and/or \( F^{\sim}(s, v) \) with respect to \( s \);

3. numerical inverse Laplace transformation with respect to \( v \);

4. unconditioning of the result by a numerical integration according to the distribution of the work requirement defined by (7).

However, this way of the analysis contains some computationally intensive steps, and the whole procedure can be applied to very small scale problems (less than 6-8 states) only.

3 Completion time analysis of MRM{s}

According to the associated reward rates the states of MRM{s} can be divided into two parts, namely \( S \) and \( S^c = \Omega - S \), where \( S \) contains the states with positive reward rates and \( S^c \) with zero reward rates, i.e., \( \forall i \in S, \ r_i > 0 \) and \( \forall i \in S^c, \ r_i = 0 \). Suppose that \( S \) contains \( m \) states out of \( n \). Thus we can renumber the states in \( \Omega \) in a way that the states numbered \( 1, 2, \ldots, m \) belong to \( S \) and the states numbered \( m+1, m+2, \ldots, n \) belong to \( S^c \). By this ordering of the states, \( A \) can be partitioned into the following form \( A = \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \), where \( A_1 \) describes the transitions inside \( S \), \( A_2 \) contains the intensity of the transitions from \( S \) to \( S^c \), \( A_3 \) the transitions from \( S^c \) to \( S \), and \( A_4 \) the transitions inside \( S^c \). If there is no absorbing state group in \( S^c \), i.e., the completion time of a finite work requirement \( w \) is finite with probability 1, then \( A_4^{-1} \) exists. By the renumbering of states the diagonal matrix of the reward rates has the form \( R = \begin{bmatrix} R_1 & 0 \\ 0 & 0 \end{bmatrix} \), where \( R_1 = \text{Diag}_{i \in S} < r_i > \) is the diagonal matrix of the reward rates in \( S \) with cardinality \( m \times m \).

3.1 Moments of the completion time of MRM{s}

In this subsection we calculate the moments of the completion time using the Laplace-Stieltjes transform, and we propose a recursive method to calculate the moments in a computationally effective way. We make use of the idea proposed by Iyer et al. for the analysis of the accumulated reward [4]. The \( n \)th moment of the completion time of \( w \) amount of work is defined by

\[
M_{(n)}(w) = E\{C(w)^n\} = \int_{t=0}^{\infty} t^n \ d\ C(t, w).
\]
**Theorem 1.** The $n$th moment of the completion time of an MRM with binary reward rates and work requirement $w$ is:

$$M_{(n)}(w) = n! \mathcal{P}(0) \operatorname{LT}^{-1} \left[ (R_v - A)^{(n+1)} R \right] h^T,$$

where $\operatorname{LT}^{-1}$ means the inverse Laplace transformation with respect to $v$.

**Proof:** The moments can be calculated using the Laplace-Stieltjes transform of the completion time and substituting equation (10):

$$M_{(n)}(w) = (-1)^n \frac{\partial^n \operatorname{LT}^{-1} [C^{-\infty}(s, v)]}{\partial s^n} \bigg|_{s=0}$$

$$= (-1)^n \frac{\partial^n \operatorname{LT}^{-1} \left[ \mathcal{P}(0) F^{-\infty}(s, v) h^T \right]}{\partial s^n} \bigg|_{s=0}$$

$$= (-1)^n \mathcal{P}(0) \frac{\partial^n \operatorname{LT}^{-1} [F^{-\infty}(s, v) h^T]}{\partial s^n} \bigg|_{s=0}$$

$$= (-1)^n \mathcal{P}(0) \frac{\partial^n \operatorname{LT}^{-1} [(sI + vR - A)^{-1} R]}{\partial s^n} \bigg|_{s=0} h^T.$$

We assume that the order of the inversion and the derivation can be changed in the above formula:

$$M_{(n)}(w) = (-1)^n \mathcal{P}(0) \operatorname{LT}^{-1} \left[ \frac{\partial^n (sI + vR - A)^{-1} R}{\partial s^n} \bigg|_{s=0} \right] h^T.$$

The derivation can be accomplished using Leibniz's rule, and setting the value of $s$ to 0:

$$M_{(n)}(w) = n! \mathcal{P}(0) \operatorname{LT}^{-1} \left[ (vR - A)^{-(n+1)} R \right] h^T. \quad \blacksquare$$

### 3.2 Analysis of the mean completion time of MRMs

Because of the inverse Laplace transformation and matrix inversion contained in equation (12) the calculation of the moments is a computationally intensive task. Begain et al. [2] proposed an effective method to calculate the first moment, i.e., the mean value of the completion time of on-off reward models. Here we generalize that result for the mean completion time of MRMs with general reward structure.

**Theorem 2.** The expected time while a MRM with general reward rates completes $w$ amount of work is:

$$E\{C(w)\} = \mathcal{P}(0) \left[ \begin{array}{cc} L(w) & -L(w)A_2A_4^{-1} \\ -A_4^{-1}A_3L(w) & -A_4^{-1} + A_4^{-1}A_3L(w)A_2A_4^{-1} \end{array} \right] h^T,$$

where $L(w)$ is the Laplace-Stieltjes transform of the reward rate.
where
\[ L(w) = \int_0^w e^{uR_1^{-1}\beta} \, du \quad \text{and} \quad \beta = A_1 - A_2A_4^{-1}A_3. \]

**Proof:**
\[
E\{C(w)\} = \int_{t=0}^{\infty} (1 - C(t, w)) \, dt = \int_{t=0}^{\infty} B(t, w) \, dt
\]
\[= \lim_{s \to 0} \frac{1}{s} B^r(s, w) = \lim_{s \to 0} P(0)^T P^r(s, w) h^T \]
\[= P(0)^T LT^{-1} \left[ \frac{1}{v} (vR - A)^{-1} \right] h^T. \tag{15} \]

Let us consider the term \( LT^{-1} \left[ \frac{1}{v} (vR - A)^{-1} \right] \) separately using the partitioned form \( R = \begin{bmatrix} R_1 & 0 \\ 0 & 0 \end{bmatrix} \). Using the inverse of a partitioned matrix, the inverse Laplace transform is as follows:

\[
LT^{-1} \left[ \frac{1}{v} (vR - A)^{-1} \right] = LT^{-1} \left\{ \frac{1}{v} \begin{bmatrix} vR_1 - A_1 & -A_2 \\ -A_3 & -A_4 \end{bmatrix}^{-1} \right\}
\]
\[= LT^{-1} \left\{ \frac{1}{v} \begin{bmatrix} (vR_1 - \beta)^{-1} & -(vR_1 - \beta)^{-1}A_2A_4^{-1} \\ -A_4^{-1}A_3(vR_1 - \beta)^{-1}A_4^{-1} + A_4^{-1}A_3(vR_1 - \beta)^{-1}A_2A_4^{-1} \end{bmatrix} \right\}
\]
\[= LT^{-1} \left\{ \frac{1}{v} \begin{bmatrix} (vI_1 - R_1^{-1}\beta)^{-1}R_1^{-1} & -(vI_1 - R_1^{-1}\beta)^{-1}R_1^{-1}A_2A_4^{-1} \\ -A_4^{-1}A_3(vI_1 - R_1^{-1}\beta)^{-1}R_1^{-1}A_4^{-1} + A_4^{-1}A_3(vI_1 - R_1^{-1}\beta)^{-1}R_1^{-1}A_2A_4^{-1} \end{bmatrix} \right\}
\]
\[= \begin{bmatrix} L(w) & -L(w)A_2A_4^{-1} \\ -A_4^{-1}A_3L(w) & A_4^{-1} + A_4^{-1}A_3L(w)A_2A_4^{-1} \end{bmatrix}. \tag{16} \]

From (16) the theorem follows. \( \square \)

An intuitive understanding of Theorem 2 is possible based on the interpretation of matrix \( \beta \). Define \( Z'(t') \) a continuous time Markov chain over \( S \) based on the original structure state process \( Z(t) \in \Omega \) as follows:

\[
Z'(t') = Z(t); \quad \frac{dt'}{dt} = 1; \quad \text{if } Z(t) \in S, \quad \frac{dt'}{dt} = 0; \quad \text{if } Z(t) \in \Omega - S,
\]
rewritten as

\[ Z'(t') \text{ takes the same state as } Z(t) \text{ when } Z(t) \in S \text{ and the clock } t' \text{ is switched on (off) when } Z(t) \in S \ (Z(t) \in \Omega - S). \] \[ \beta \text{ is the infinitesimal generator of CTMC } Z'(t') \text{ over } S \]

(with the usual properties: \( \forall i, j \in S, \beta_{ij}|_{ij} \geq 0 \) and \( \sum_{j \in S} \beta_{ij} = 0 \)). The multiplication with \( R^{-1}_1 \) stands for scaling and rescaling the time providing a constant reward increment rate as proposed by Beaudry [1]. \( Z'(t') \) is the stochastic process which characterize the reward accumulation as captured by \( L(w) \). The submatrices in (14) accounts for the time \( Z(t) \) spends out of \( S \).

### 3.3 A recursive analysis of higher moments

Here we propose a recursive method to calculate the higher moments. First we introduce some notation. Let \( M_{ij(n)}(w) \) be the \( n \)th moment of the completion time assuming that the process was started in state \( i \), the work requirement was completed in state \( j \) and the work requirement was \( w \). Let \( M_{(n)}(w) \) be a matrix with entries \( M_{ij(n)}(w) \), and \( M'(n)(v) \) be the Laplace transform of \( M_{(n)}(w) \). Let

\[
F^{\sim n}(0, v) = \left. \frac{\partial^n F^{\sim n}(s, v)}{\partial s^n} \right|_{s=0} .
\]

**Theorem 3.** The \( n \)th moment \((n \geq 2)\) of the completion time of an MRM with binary reward rates and work requirement \( w \) can be obtained as

\[
M_{(n)}(w) = P(0) M_{(n)}(w) h^T
\]

\[
= n P(0) \int_{y=0}^{w} \Theta(w - y) M_{(n-1)}(y) h^T dy + n P(0) \hat{A} M_{(n-1)}(w) h^T ,
\]

where

\[
\Theta(w) = \begin{bmatrix}
e^{wR_1} - e^{wR_1} A_2 \beta R_1^{-1} & -A_3 e^{wR_1} \beta R_1^{-1} \\
-A_4^{-1} A_3 e^{wR_1} \beta R_1^{-1} & A_4^{-1} A_3 e^{wR_1} \beta R_1^{-1} A_2 \beta R_1^{-1}
\end{bmatrix}
\]

and \( \hat{A} = \begin{bmatrix} 0 & 0 \\ 0 & -A_4^{-1} \end{bmatrix} \).

**Proof:** From equation (10)

\[
(sI + v R - A) F^{\sim n}(s, v) = R .
\]

Using Leibniz’s rule, the differentiation of Equation (18) \( n + 1 \) times with respect to \( s \) and setting \( s = 0 \) yields

\[
F^{\sim n} (n+1)(0, v) = -(n + 1)(Rv - A)^{-1} F^{\sim n}(0, v) .
\]

Because \( M'(n)(v) = (-1)^n F^{\sim n}(0, v) \) according to equation (13), equation (19) can be rewritten as

\[
M'(n+1)(v) = (n + 1)(Rv - A)^{-1} M'(n)(v).
\]
Let us consider the term $LT^{-1} [(vR - A)^{-1}]$ separately. By the partitioned form of $R$ and $A$ the inverse Laplace transform satisfies the following equation:

$$LT^{-1} [(vR - A)^{-1}] = LT^{-1} \left\{ \begin{bmatrix} vR_1 - A_1 & -A_2 \\ -A_3 & -A_4 \end{bmatrix} \right\}^{-1}$$

$$= LT^{-1} \left[ \begin{bmatrix} (vR_1 - \beta)^{-1} & (vR_1 - \beta)^{-1}A_2A_4^{-1} \\ -A_4^{-1}A_3(vR_1 - \beta)^{-1} & A_4^{-1} + A_4^{-1}A_3(vR_1 - \beta)^{-1}A_2A_4^{-1} \end{bmatrix} \right]$$

$$= LT^{-1} \left[ \begin{bmatrix} (vI_1 - R_1^{-1} \beta)^{-1}R_1^{-1} & (vI_1 - R_1^{-1} \beta)^{-1}R_1^{-1}A_2A_4^{-1} \\ -A_4^{-1}A_3(vI_1 - R_1^{-1} \beta)^{-1}R_1^{-1} & A_4^{-1} + A_4^{-1}A_3(vI_1 - R_1^{-1} \beta)^{-1}R_1^{-1}A_2A_4^{-1} \end{bmatrix} \right]$$

$$= \left[ \begin{array}{cc} e^{\nu R_1^{-1} \beta} & e^{\nu R_1^{-1} \beta}R_1^{-1}A_2A_4^{-1} \\ -A_4^{-1}A_3e^{\nu R_1^{-1} \beta} & A_4^{-1} \delta(w) + A_4^{-1}A_3e^{\nu R_1^{-1} \beta}R_1^{-1}A_2A_4^{-1} \end{array} \right]. \quad (21)$$

Hence $LT^{-1} [(vR - A)^{-1}] = \Theta(w) + \hat{\delta}(w)$, where $\delta(w)$ denotes the Dirac delta function, the inversion and the integration yields the theorem. \(\blacksquare\)

To apply the result of Theorem 3 for the evaluation of the first moment we shall define in accordance with equation (13)

$$M_{(0)}(w) = LT^{-1} [C^{\omega \omega}(0, v)] = LT^{-1} \left[ \mathcal{P}(0) \mathcal{F}^{\omega \omega}(0, v) h^T \right]$$

and

$$\mathcal{M}^*_{(0)}(v) = \mathcal{F}^{\omega \omega}(0, v).$$

To express the first moment we use equation (17) and then equation (20) to obtain

$$M_{(1)}(w) = LT^{-1} \left[ \mathcal{P}(0) \mathcal{M}^*_{(1)}(v) h^T \right] = LT^{-1} \left[ \mathcal{P}(0) (Rv - A)^{-1} \mathcal{M}^*_{(0)}(v) h^T \right],$$

which is by definition

$$M^{(1)}(w) = LT^{-1} \left[ \mathcal{P}(0) (Rv - A)^{-1} \mathcal{F}^{\omega \omega}(0, v) h^T \right] = LT^{-1} \left[ \mathcal{P}(0) (Rv - A)^{-2} R h^T \right] = LT^{-1} \left[ \mathcal{P}(0) \frac{1}{v} (Rv - A)^{-1} h^T \right],$$

since $(Rv - A)^{-2} R h^T = 1/v (Rv - A)^{-1} h^T$, because $A h^T = 0^T$. The inverse transform gives the result of Theorem 2.
If the system is started from operational states, which is a rather realistic assumption, (i.e., \( \forall i \in S^c, P_i(0) = 0 \)), then one can neglect the second term of the rhs of equation (17). This term stands for the time needed to start the reward accumulation (i.e., to enter \( S \)) when the system starts from \( S^c \).

Another important analysis problem of MRM's is the probability distribution of the structure state process at completion, i.e., \( P_{ij}^c = Pr\{Z(C) = j | Z(0) = i\} \). For example, the required maintenance after a mission of a system can be estimated based on this performance measure. A closed form expression of the probability distribution at completion, by which its effective computation is possible, comes by the following theorem.

**Theorem 4.** The probability of being in state \( j \) at completion given that the process started from state \( i \) can be computed as follows:

\[
P_{ij}^c = \int_{w=0}^{\infty} \begin{bmatrix} e^{wR_i^{-1}\beta} & 0 \\ -A_{ij}^{-1}A_{ji}e^{wR_i^{-1}\beta} & 0 \end{bmatrix} dG(w)
\]  

(22)

**Proof:** By the known transform domain measures we have:

\[
P_{ij}^c = \lim_{t \to \infty} \int_{w=0}^{\infty} F_{ij}(t, w) dG(w) = \lim_{s \to 0} \int_{w=0}^{\infty} F_{ij}^c(s, w) dG(w)
\]

\[
= \int_{w=0}^{\infty} \left\{ LT^{-1} \left[ (vR - A)^{-1} \right] \begin{bmatrix} R_1 & 0 \\ 0 & 0 \end{bmatrix} \right\} dG(w)
\]  

(23)

From (23) and (21) the theorem comes. \( \Box \)

\( P_{ij}^c = 0 \) if \( j \in S^c \), since the accumulated reward does not increase in \( S^c \).

**References**


